

# USB = Universal Security Bug?

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# Problem

- ▶ data transfer from a restricted PC environment
- ▶ no (usable) network connectivity
- ▶ user account with limited privileges
- ▶ only
  - ▶ video (VGA/DVI/HDMI/DisplayPort) ports and
  - ▶ USB HID devices (keyboard, mouse)are allowed to be connected
- ▶ no audio, RS-232, LPT, SCSI, eSATA, FireWire, etc.

# USB – “So much more than a serial port with power”



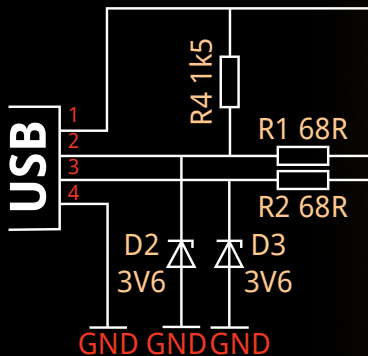
[http://media.ccc.de/browse/congress/2010/27c3-4234-en-usb\\_and\\_libusb.html](http://media.ccc.de/browse/congress/2010/27c3-4234-en-usb_and_libusb.html)

# AVR ATmega328

- ▶ Think of it as a computer
- ▶ It has a CPU clocked at 16 MHz
- ▶ It has memory: 2k RAM
- ▶ It has storage
  - ▶ 32k Flash (code, runtime read-only)
  - ▶ 1k EEPROM (data, read-write)
- ▶ It has general purpose inputs and outputs (GPIO)

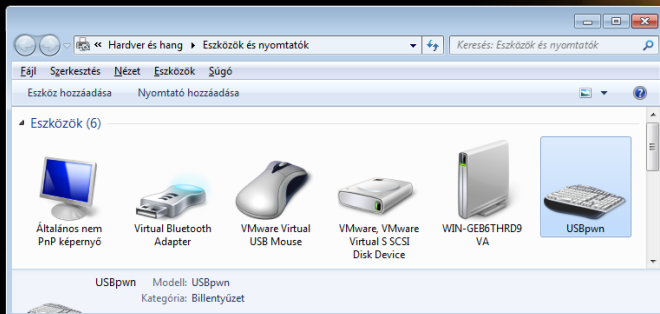
# V-USB

- ▶ Firmware-only USB (1.1) stack for AVR<sub>s</sub>
- ▶ <http://www.obdev.at/products/vusb/>



# USB HID

- ▶ Keyboards, mice, game controllers ...
- ▶ No drivers needed
- ▶ Keyboards have input (keys) and output (LEDs) too



# LED protocol



```
set_lock(NUM, (frame & 0x01) == 0x01);  
set_lock(CAPS, (frame & 0x02) == 0x02);  
set_lock(SCROLL, 1);  
getchar();  
toggle_key(SCROLL);
```

# Typing code into vanilla Windows boxes

- ▶ Needs editor / environment / runtime
  - ▶ Batch files (.bat)
  - ▶ debug.com
  - ▶ PowerShell
- ▶ Needs to be typeable
  - ▶ binary
  - ▶ hexadecimal
  - ▶ base64



# Base64 decoding on bare Windows? VBS!

```
Dim oNode, BinaryStream
Const adTypeBinary = 1
Const adSaveCreateOverWrite = 2

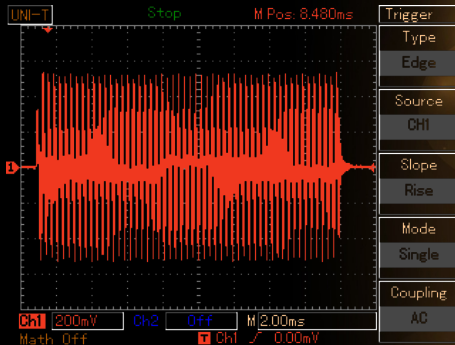
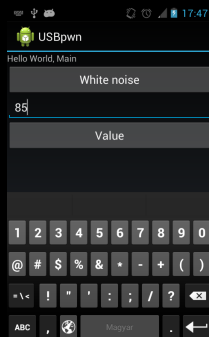
Set oNode = CreateObject("Msxml2.DOMDocument.3.0").
    CreateElement("base64")
oNode.dataType = "bin.base64"
oNode.text = "%%DATA%"

Set BinaryStream = CreateObject("ADODB.Stream")

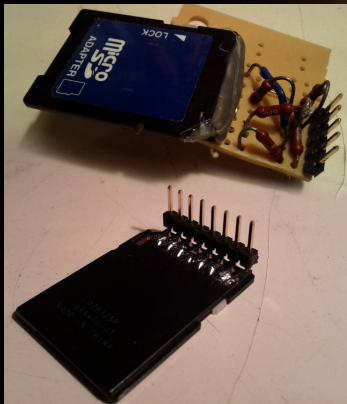
BinaryStream.Type = adTypeBinary

BinaryStream.Open
BinaryStream.Write oNode.nodeTypedValue
BinaryStream.SaveToFile "foo", adSaveCreateOverWrite
```

# Storage and control solutions: smartphone



# Storage solutions: SD card



# Storage workaround: Flash + EEPROM

- ▶ approx. 2k of memory is used for code
- ▶ 30k input, 1k output
- ▶ still enough for 4096 bit private keys
- ▶ can be copied to SD card after disconnect

```
type_buf = pgm_read_byte(&dropper[offset]);  
eeprom_write_byte((uint8_t *)offset, recv_byte);  
type_buf = eeprom_read_byte((uint8_t *)offset);
```

# Rough benchmarks

- ▶ Typing flash (USB  $\Rightarrow$  host):  $13 \frac{\text{character}}{\text{second}}$ 
  - ▶  $10 \frac{\text{byte}}{\text{second}}$  for base64 parts
- ▶ Reading LEDs (host  $\Rightarrow$  USB):  $1.24 \frac{\text{byte}}{\text{second}}$
- ▶ Typing EEPROM hex (USB  $\Rightarrow$  attacker):  $4.5 \frac{\text{byte}}{\text{second}}$

# Room for weaponization improvement

- ▶ much smaller form factor is possible
- ▶ more and better memory
- ▶ encryption
- ▶ integrity protection
- ▶ same is possible with PS/2 ;)

# Source code is free as in both senses

<b>Part</b>	<b>License</b>	<b>URL</b>
Host	MIT	<a href="http://git.io/up-host">http://git.io/up-host</a>
Device	OBDEV	<a href="http://git.io/up-dev">http://git.io/up-dev</a>
Base64 VBS	MIT	<a href="http://git.io/b64vbs">http://git.io/b64vbs</a>

Thanks for your attention!

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